

Shea Durgin

sheadurgin01@gmail.com ❖ 207-461-0234 ❖ Portland, ME ❖ linkedin.com/in/sheadurgin ❖ github.com/sheadurgin

EDUCATION

University of Southern Maine

Bachelor of Science in Computer Science

May, 2024

Portland, ME

- 3.93 GPA
- Summa Cum Laude and Dean's List

WORK EXPERIENCE

VividCloud

Software Developer Intern

Sep. 2023 - May 2024

Brunswick, ME

- Extensive use of Java framework, Mockito, for writing unit tests
- Simplified project pipeline through merger of unnecessarily separate processes
- Utilized Docker, Kubernetes, Spring Boot, and Azure during development
- Followed AGILE methodology for collaborative project management

University of Southern Maine

Subject-Based Tutor

Jan. 2022 – May 2023

Gorham, ME

- Helped students understand Java and prepare for exams
- Concepts covered include Object-Oriented Programming, Data Structures, syntax, etc.
- Kept track of past tutees and their previous questions to maintain relationship

PROJECTS & PUBLICATIONS

MathMex Project/Internship

- Launched mathmex.com for mathematical definition and image retrieval from text and LaTeX queries
- Engineered OpenSearch databases for both semantic search and data logging purposes
- Fine-tuned Sentence-BERT model for retrieving definitions to mathematical queries with k-NN
- Assisted in UI design and frontend functionality using JavaScript, HTML, and CSS
- MathMex demo paper accepted and published at the European Conference on Information Retrieval

Durgin, S., Gore J., & Mansouri, B (2024). MathMex: Search Engine for Math Definitions

CLEF 2023 SimpleText

- Developed an information retrieval model for scientific abstracts using Sentence-BERT
- Reciprocal Rank Fusion propagates commonly found documents from re-ranking and initial retrieval
- Presented my teams models and their respective results to an audience in Greece
- Submission paper accepted and published by Conference and Labs of the Evaluation Forum

Mansouri, B., Durgin, S., Franklin, S. J., Fletcher, S., & Campos, R. (2023). AIIR and LIAAD Labs Systems for CLEF 2023 SimpleText.

CLEF 2024 SimpleText

- Significantly improved 2023 submission with a fine-tuned Sentence-BERT cross-encoder for re-ranking
- Optimal fine-tuning hyper-parameters found using k-fold Cross Validation
- Selective initial retrieval improved with an extra query to ElasticSearch
- Paper for Conference and Labs of the Evaluation Forum 2024 in progress

PROJECTS & PUBLICATIONS CONT.

Portfolio Website

- Deployed Next.js website to sheadurgin.com using Vercel
- Created React components for an interactive navigation bar and text boxes
- Styled using Tailwind CSS to speed up development
- Utilized the Next.js App Router for contact form and it's api calls

Recipe Roots

- Worked with Dart, Flutter, and SQL to create a family focused recipe app
- Built a visually appealing and functional UI to host family connections and their recipes
- Released for Android and iOS on their respective marketplaces

NES Tetris Clone

- Recreated the ever popular 1989 version of Tetris in Python using Pygame
- Fine-tuned a linear regression function using a genetic algorithm for the game to play itself

RELEVANT COURSEWORK

Text Mining

Spring 2024

- Recent advances in Large Language Models such as LLaMA 3, Orca 2, and Mistral AI were taught
- Experimented with prompt engineering and instruction tuning for LLMs
- Presented CLEF SimpleText 2024 submission via public poster presentation

Generative AI Independent Study

Fall 2023

- Text and Image based generative models were covered and employed
- Successfully generated food recipes and cartoon style faces
- Wrapped recipe generator in a Tkinter GUI, where user can receive a recipe given a dish

Design & Analysis of Algorithms

Spring 2023

- Analyzed algorithms in regards to their growth rate and space
- Algorithms covered include Dynamic Programming, Depth First Search, Divide and Conquer, etc.

Natural Language Processing

Spring 2023

- Applied NLP techniques from Naive Bayes to Transformers in assignments/projects
- Created an Information Retrieval pipeline utilizing a Sentence-BERT cross-encoder in Python

Systems Programming

Spring 2023

- Became proficient with the Unix command line, C programming, and Bash scripting

RELEVANT SKILLS

Languages, Libraries, and Frameworks

- Java, Python, C, C#, Dart
- PyTorch, Tensorflow, Keras, XGBoost, NLTK, SpaCy, Pandas, scikit-Learn, Matplotlib
- JavaScript, TypeScript, HTML, CSS, REST API
- React, Next.js, Express.js, Tailwind CSS

Database Experience

- SQL, MongoDB, Neo4J, Elasticsearch, OpenSearch

Software Development Tools

- GitHub, GitLab, Jira
- Docker, Kubernetes, Spring Boot, Azure